

Team:
Division:
Event:

Team Number:
Day:
Panel:

# Athletes	
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BUILDING – SCHOOL

STUNT DIFFICULTY		Team participation % (÷ 4); degree of difficulty; minimal use of bases and/or usage of single based skills; variety of skills, load-ins, transitions and dismounts (non-level included); pace and combination of skills	
No skills performed	0		
Low difficulty	0 - 4		
Average to above average difficulty	4 - 8		
Very difficult skills	8 - 10		SD /10
STUNT EXECUTION		Demonstrated ability of technique, stability, flexibility and synchronization in stunts	
No skills performed	0		
Below average execution	0 - 6		
Average to above average execution	6 - 12		
Excellent execution	12 - 15		SE /15
PYRAMID DIFFICULTY		Team participation %; degree of difficulty; minimal use of bases; use of structures; variety of skills, load-ins, transitions and dismounts (non-level included); pace and combination of skills	
No skills performed	0		
Low difficulty	0 - 2		
Average to above average difficulty (with 2 or more structures)	2 - 4		
Very difficult skills (with 2 or more structures)	4 - 5		PD /5
PYRAMID EXECUTION		Demonstrated ability of technique, stability, flexibility and synchronization in pyramids	
No skills performed	0		
Below average execution	0 - 4		
Average to above average execution	4 - 8		
Excellent execution	8 - 10		PE /10
BUILDING OVERALL IMPRESSION		Creativity, formations, transitions and flow	
Below average creativity, transitions & flow	0 - 2		
Average to above average creativity, transitions & flow	2 - 4		
Excellent creativity, transitions & flow	4 - 5		IO /5

Total / 45	
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TUMBLING & OVERALL – SCHOOL

JUMP EXECUTION/DIFFICULTY		Team participation %; degree of difficulty; variety and combinations; height, position control and landings; synchronization, timing; uniformity of technique / form	
No skills performed	0		
Jump skills executed with poor to below average technique, perfection, flexibility and synchronization	0 - 2		
Jump skills executed with average to above average technique, perfection, flexibility and synchronization	2 - 4		
Jump skills executed with excellent technique, perfection, flexibility and synchronization	4 - 5		J /5
DANCE AND MOTIONS EXECUTION			
No dance or motion sequence performed	0		
Below average in precision of movement/perfection. Minimal energy/confidence displayed by athletes. Below average uniformity of technique and synchronization	0 - 2		
Some precision of movement/perfection. Some energy/confidence displayed by athletes. Average to above average uniformity of technique and synchronization	2 - 4		
Excellent precision of movement/perfection. High energy/confidence displayed by athletes. Excellent uniformity of technique and synchronization	4 - 5		DM /5
OVERALL IMPRESSION		Creativity, formations, transitions and flow	
Below average creativity, transitions & flow	0 - 2		
Average to above average creativity, transitions & flow	2 - 4		
Excellent creativity, transitions & flow	4 - 5		OI /5
EXCLUDED IN NON-TUMBLING DIVISIONS			
TUMBLING DIFFICULTY		Team participation %; degree of difficulty; variety and combination of skills; usage of synchronized passes; number of athletes per synchronized pass	
No skills performed	0		
Non-difficult skills/passes	0 - 2		
Average to above average difficulty in skills/passes	2 - 4		
Very difficult skills/passes	4 - 5		TD /5
TUMBLING EXECUTION		Demonstrated ability of technique and synchronization (execution, body positioning, control, height, landings, speed, timing/synchronization, uniformity of technique)	
No skills performed	0		
Below average technique and synchronization	0 - 2		
Average to above average technique and synchronization	2 - 4		
Excellent technique and synchronization	4 - 5		TE /5

Total / 25 (Non-Tumble /15)	
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CHEER – SCHOOL

EFFECTIVE MATERIAL		(Native language encouraged, voice, pace, flow, etc.)	
Low	0 - 2		M /5
Medium	2 - 4		
High	4 - 5		
USE OF PROPS		(Signs, megaphones, flags, motion technique, etc. emphasize the words)	
Low	0 - 2		P /5
Medium	2 - 4		
High	4 - 5		
CROWD LEADING / ENERGY		(Use of floor, engagement with crowd, consistent energy, etc.)	
Low	0 - 2		L/E /5
Medium	2 - 4		
High	4 - 5		
SKILL INCORPORATION		(Skills visually enhance and emphasize the cheer)	
Low	0 - 2		SI /5
Medium	2 - 4		
High	4 - 5		
SKILL EXECUTION		(Precision, solid execution and timing)	
Low	0 - 2		SE /5
Medium	2 - 4		
High	4 - 5		
CHEER OVERALL IMPRESSION		(Flow, athleticism, overall crowd effectiveness & difficulty of practical skills)	
Below average flow, athleticism, overall crowd effectiveness & difficulty of practical skills	0 - 2		IO /5
Average to above average flow, athleticism, overall crowd effectiveness & difficulty of practical skills	2 - 4		
Excellent flow, athleticism, overall crowd effectiveness & difficulty of practical skills	4 - 5		

Total / 30	
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