Event:	Team Number:	# Athletes
Team:	Day:	# of Males
Division:	Panel·	



## **ADAPTIVE ABILITIES**

CHEER  Below average cheer demonstrate  Average to above average cheer d		ty to lead t	the crowd (	native langu	age & sign languag	CS e encouraged), u	/25* se of
Below average cheer demonstrate Average to above average cheer d	signs, poms, flags or mega ed	phones, pr 0 – 4				e encouraged), u	se of
Below average cheer demonstrate Average to above average cheer d	ed	0 – 4	ractical use	of incorpora			
Average to above average cheer d				ooo. po. c	ated skills to lead th	e crowd and exe	cution
	emonstrated	1 _ Q	<u> </u>				
Excellent cheer domanstrated		4-0					
Excellent cheer demonstrated		8 - 10				С	/10
	Use of all athletes in partn synchronization, difficulty		_			per technique,	
No skills performed		0					
Low difficulty / below average exe	cution	0 - 6					
Average to above average difficulty / execution		6 - 12					
Very difficult / excellent execution		12 - 15				PS	/15
	Use of all athletes in pyran synchronization, difficulty		_			er technique,	
No skills performed		0					
Low difficulty / below average exe	cution	0 - 6					
Average to above average difficulty / execution		6 - 12					
Very difficult skills / excellent execution		12 - 15				Р	/15
TUMBLING / INDIVIDUAL SK	Group tumbling, e and synchronizati		of skills (incl	udes jumps	if applicable), diffic	culty, proper tech	nique
No skills performed		0					
Non-difficult skills / passes / below average technique and synchronization		0 - 2					
Average to above average difficulty in skills / passes / technique and synchronization		2 - 4					
Very difficult skills / passes / excel synchronization	lent technique and	4 - 5				T/I	/5
CHOREOGRAPHY	Routine creativity synchronization ar		effectivene	ss, effective	use of all athletes	throughout the r	outine,
Minimal creativity, visuals and var	iety	0 - 6					
Average to above average creativi	ty, visuals and variety	6 - 12					
Excellent creativity, visuals and va	riety	12 - 15				С	/15
FLOW OF ROUTINE / TRANS	ITIONS Execution of	routine co	mponents:	flow, pace,	timing of skills and	transitions	
Below average flow, pace, timing a	and transitions	0 – 2					
Average to above average flow, pace, timing and transitions		2 – 4	]				
Excellent flow, pace, timing and transitions		4 - 5	]			F/T	/5
OVERALL PRESENTATION, C	ROWD APPEAL, DANC	<b>E</b> Ove	rall present	ation, show	manship, dance and	d crowd effect	
Below average presentation and s	howmanship	0 – 4					
Average to above average present	ation and showmanship	4 – 8	]				
Excellent presentation and showmanship		8 - 10	]			OP	/10

Total	/ 100	
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